

Buchtitel: „Forensigraphie – Möglichkeiten und Grenzen IT-gestützter klinisch-forensischer Bildgebung“

- **Titel des Beitrags :** Big data in medical imaging, forensics and beyond

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Henning Müller studied medical informatics at the University of Heidelberg, Germany, then worked at Daimler-Benz research in Portland, OR, USA. From 1998-2002 he worked on his PhD degree at the University of Geneva, Switzerland with a research stay at Monash University, Melbourne, Australia in 2001. Since 2002 Henning has been working in medical informatics at the University Hospitals of Geneva where he habilitated in 2008 and was named titular professor in 2014. Since 2007 he has been a professor in business informatics at the HES-SO Valais in Sierre and since 2011 he has been responsible for the eHealth unit in Sierre. Henning was coordinator of the Khresmoi project, scientific coordinator of the VISCERAL project, initiator of the ImageCLEF benchmark. He has authored over 400 scientific papers, is in the editorial board of several journals and reviews for many journals and funding agencies around the world.

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- **Abstract**

Motivation: Big data and deep learning are currently hype topics that are covered in large science journals and by companies alike to potentially solve many of our future problems, from self-driving cars to home robots and intelligent medicine. Beyond the hype are many techniques that are very interesting and can include medical images as well as data from forensics that encompasses varied sources combined, from images, free text, semantic terms to structured data. The potential for useful applications that allow searching large amounts of data of varying sources and finding the needle in the haystack can help many scientific areas and in routine applications.

Objectives: The objective of this article is to give an overview of the fields of big data and deep learning in a context of medical image analysis and forensics. For this, the main concepts are explained and a few example projects that the author is involved in are described in more detail.

Results: This article gives an overview of several scientific projects in the areas of sharing data sets and data availability for medical imaging and related fields, as the data sets are the main foundation for the applications that can then exploit data and knowledge about the data. Evaluation infrastructures for comparing tools on large scale data will then be explained, as it is important to compare algorithms on realistic scenarios and focus theoretical scientists onto concrete and real problems. A few examples for big data applications and techniques used in this context such as deep learning are explained next. The focus is on the medical imaging field in a more general sense, but much of this can easily be extended to forensics or any other related field that is rich in images and associated meta-data that are collected systematically.

Conclusions: The creation of large digital data sets that contain images and text or structured meta-data has become much easier with costs for image creation and storage being strongly reduced

every year. As also new infrastructures (i.e. using cloud computing) allow evaluation of several algorithms on restricted data sets (also called crowdsourcing of algorithm development), the possibility to run tools on extremely large data sets is given in the biomedical and related fields. Tools for data analysis exist and only need to be adapted. Several companies have shown the potential value of such applications, and it will likely continue to influence the way we manage and exploit data sets, particularly when including images or videos.

- **Bestichwortung des Beitrags für das Register**

Big data, Image retrieval, machine learning, artificial intelligence, multimodal data analysis

- **Beitragstext in etwaiger Gliederung**

1. Introduction

The term **big data** has become frequently used and abused over the last ten years in a variety of contexts [1]. Many companies use big data sets, for example the web giants Facebook and Google, to optimize the placement of advertisements on the web pages that their users access. With the pay-per-click model, these companies only get paid if an advertisement link is actually clicked by one of the users, so the right placements of the advertisements for a user is essential. This can include much knowledge on the users that both Google and Facebook have for many of their clients (via a variety of applications such as Gmail, search history, use of mobile applications or Facebook with Likes and other contacts or posted content). Thus, both companies use big data analysis to optimize their revenue and are very successful with it. Many examples for such use of data to optimize a company's operation include for example a barbecue restaurant [2], where equally data is used to optimize various aspects of revenue and user contact. Customer satisfaction can be measured and new products developed, stock reduced and trends found much earlier than without using real time data analysis.

The medical field has been an obvious extension to big data analysis as the potential is enormous with massive amounts of data being produced (increasingly in digital format that allows exploitation); and the part of medical care in the GDP has been rising in most industrial countries in the past years. Some articles have predicted that IBM's Watson computer may soon be better than physicians [3] but to the best of my knowledge there is no detailed evaluation of the quality of Watson available to date that compares it with other techniques. Similarly, for medical imaging in [4] it is mentioned that such data occupy around 30% of world storage, thus much more than the big video platforms such as YouTube, that equally treat massive amounts of data. In difference to text or structured data, images are more complex to use, because meaningful visual features (signatures or visual characteristics, such as colors, shapes and texture) need to be extracted and the image pixels themselves are not directly meaningful information. Ways to exploit image data are explained in more details below.

To start with what is generally understood by the term "big data" several definitions exist. This is not just about the volume of the data but also its complexity. As storage capacities grow, so do the amounts that are considered "big data". In general, a data set can be considered big data if "it is too big or complex to be treated with traditional means". Usually when we speak about **big data** three characteristics are most frequently mentioned, **the three "V"s**:

- large **Volume** (from Terabytes to Petabytes and Exabytes);
- large **Velocity** (new data arriving continuously requiring updating of the analysis);
- large **Variety** (text, imaging, signals, different types of data and in part unstructured);

Thus, a problem is considered a big data problem only when all three occur in a data set, so the volume is large, there are new data arriving and the data are no simple, structured data but contain a variety of data types and also unstructured data.

An additional "V" often mentioned is also **Veracity**, as in very large data sources we might have data quality differences or even contradicting data sources that require to be taken into account. This holds particularly true in the medical field where data entry in patient records often happens under time pressure or in stressful situations, and the reuse of the data is most often not considered at the moment of data entry. Even the automatically generated DICOM (Digital Imaging and Communications in Medicine) headers of medical images contain fields that have up to 30% errors [5]. A fifth "V" can be the **Value** of the data, as some data might have more value than other parts and this can be taken into account for an analysis.

As big data does not give any differences between the exact content that is available there is also the separation between **thin data** and **thick data**. Many used data sets such as web clicks, logs of search terms in web search engines or the analysis of a shopping baskets are **thin data**, as little data in a single event are available. This often allows to quantify a problem or phenomenon, but it often does not allow for understanding the reasons for it. Market basket analysis (analysis of what people buy in supermarkets) allows to analyze what people buy together and how much they buy but rarely helps to understand why specific changes appear over time. **Thick data** on the other hand aims at finding much data on fewer events, for example social science studies that follow shoppers and have detailed interviews with them to understand the reasons for specific behavior. The two approaches can usually be applied together for analyzing very different aspects of a same problem.

When mentioning medical big data, the first area that comes to mind is most often **genomics**, as the human genome contains a large amount of data (3.2 billion base pairs, or 3.2 GB for a single genome, but this can easily be compressed further) for a single patient, even though generally only a small part of it may be relevant in a specific situation. Getting larger data sets is not easy because data can not easily be shared, as they are confidential. To interpret genomic data, links with the patient history and disease patterns usually need to be made, thus corresponding to the various aspects of big data (volume, variety, velocity and veracity).

In terms of the quantity of data production **medical imaging** is definitely still the largest data producer in medical institutions [4,8,16]; for example, the University hospitals of Geneva produced over 300'000 images per day in 2015. Many data sets have been made available by the NIH (National Institutes of Health), for example via the TCIA¹ (The Cancer Imaging Archive) and many national funding agencies also push for sharing image data sets. Still, region-based annotations and meta-data are not always available, limiting sometimes the usefulness of data or if there is no clear evaluation scenario data can also be used in many different ways, making it effectively hard to compare any two approaches that use the same data.

The **quantified self** and personal big data are domains that have been increasing in importance strongly. Private persons using such devices can control a large number of parameters from heart rate, temperature to numbers of steps walked pretty much 24 hours per day and again create large amounts of sensor data. This is currently often not linked with patient records but the use of the data by physicians can be beneficial, even though there is much discussion about the quality of the sensors in very inexpensive devices [9]. Medical social networks such as PatientsLikeMe² also try to collect these data and manually entered forms about mainly patients with rare diseases to subsequently use the data and learn from them. Having regular updated of these data done by patients can create much more complete records over time that allow judging a patient condition better than when only having infrequent encounters with a physician.

Deep Learning [6,7] is currently maybe the hottest topic in artificial intelligence. Its emergence and use was impressive particularly on unstructured data such as images (for example in the ImageNet

¹ <http://www.cancerimagingarchive.net/>

² <http://www.patientslikeme.com/>

challenge [10]) and other complex tasks such as playing the Go game [14], where the Deepmind³ system won against one of the best human players. Main drivers for improving deep learning in the past ten years were the use of GPUs that allowed to test many more configurations and architectures of networks in a limited amount of time and thus allowing more complex and deeper structures of the networks.

Also **forensics** has seen many efforts to systematically collect and annotate data from the past to learn for the future [11,12]. This includes several imaging modalities as well as structured data and free text. Even 3D simulations can be used to try reconstructing events that might have led to specific situations. Many of the techniques used for medical image analysis and related multimodal data can likely also be used on data sets in forensics. Recording data from past cases can also constitute a valuable basis for reconstructing new events, but only if the data are acquired properly and can effectively be searched and analysed.

2. Evaluation infrastructures and data sets

This section describes the basis of big data analysis and the tasks related to it. The sharing and availability of the data sets is one major challenge that needs to be addressed. Even though funding bodies see the high potential in sharing data (particularly with expensive manual annotations), they also see the ethics concerns that are associated with sharing data sets. For this reason, the data sets are here in the same section as the evaluation infrastructures, as such infrastructures can also help sharing the data for analysis without actually having to make the data available [13].

2.1 Data sets for big learning and data annotation

As mentioned beforehand, the availability of data is of major importance. Whereas general data such as text and images are available on the Internet it is not always clear in which way the data can be used. Some content providers (i.e. Flickr) attach licenses to content, such as CreativeCommons⁴, and thus create a stable framework for data reuse. In the medical field data confidentiality and privacy preservation are extremely important. Thus, informed consent is usually necessary for data use, also when data are anonymized before their use in a research project. As images can contain names or birth dates in the pixel data and also high resolution scans of faces can allow identification, the anonymization is not always easy and most often needs to be manually controlled. Also free text reports can be automatically anonymized but there remains a small risks of revealing potentially identifying information, particularly as the data sets to be shared become extremely large. This creates very restrictive policies for medical data use even though the NIH pushes for more data sharing in all its funded projects. Many funding bodies also favor to make data sets and tasks available in the form of scientific challenges to maximize data use and impact.

In general difficulties in sharing data relate to one or several of the following:

- **Very large** data sets (in the order of several Terabytes) can not be downloaded anymore and also sending hard disks is cumbersome when really large data sets are concerned.
- **Confidential** data can often not be shared among several partners (in the medical field but also for enterprise search or in the investigative domain).
- When creating static data sets time passes between the moment a resource is created and when it is used and thus in domains that **change quickly** (for example in mobile phone providers) this common paradigm is hard to use as work should be done online on the latest data.

2.2 Evaluation infrastructures for large data sets and confidential data

³ <http://www.deepmind.com/>

⁴ <https://creativecommons.org/>

Systematic evaluation and measurements have been the basis for many scientific advances and the phrase “If you can not measure it, you can not improve it.” (Lord Kelvin) underlines this fact. In many disciplines such as information retrieval systematic comparisons of techniques and comparisons to baselines are fairly old. TREC⁵ (Text Retrieval Conference) has started in 1992 to create a workshop where a large variety of techniques were compared on a yearly basis, making data sets available and the tasks and topics and then collecting the results of research systems and discussing the outcomes at a workshop to optimize the tools for future challenges.

ImageCLEF [22] was in 2003 one of the first benchmarks focusing on image retrieval, so finding images with text but also with visual examples, so searching for visually similar images. This allowed comparing many tools and techniques over the years and also to discover the difficulties in organizing such challenges and share data.

In machine learning several platforms have started to operate for doing such Crowdsourcing tasks [21]. Any organization with data and a challenge of analyzing the data or predicting actions (such as Amazon who would like to know which book a person is likely to buy next) can thus create a task on platforms such as Kaggle⁶ or TopCoder⁷. Many tasks have prize money for the best solution and many research groups in machine learning then participate trying to obtain good results. The organization can thus get for a limited amount of funding a detailed comparison of many techniques that would be impossible to obtain without a large research department.

Based on the challenges of distributing data, quickly changing data and confidential data the VISCERAL project [18,19] created a totally different infrastructure for the evaluation of medical image analysis tools, as can be seen in Figure 1. The idea is that data are not distributed to participants of the challenge but the participants are given access to the data via a cloud computing infrastructure, in the case of VISCERAL using the Microsoft Azure cloud. All data remain in the central cloud storage and participants get a virtual machine to access the small set of training data to make sure that their software works correctly on the data. The test set never needs to get accessed and the challenge organizers then take control over the virtual machines in the test phase and run the algorithms on the full test data set. This infrastructure moves the algorithms to the data and not the data to the algorithms, which seem more practical in the era of big data.

⁵ <http://trec.nist.gov/>

⁶ <http://www.kaggle.com/>

⁷ <http://www.topcoder.com/>

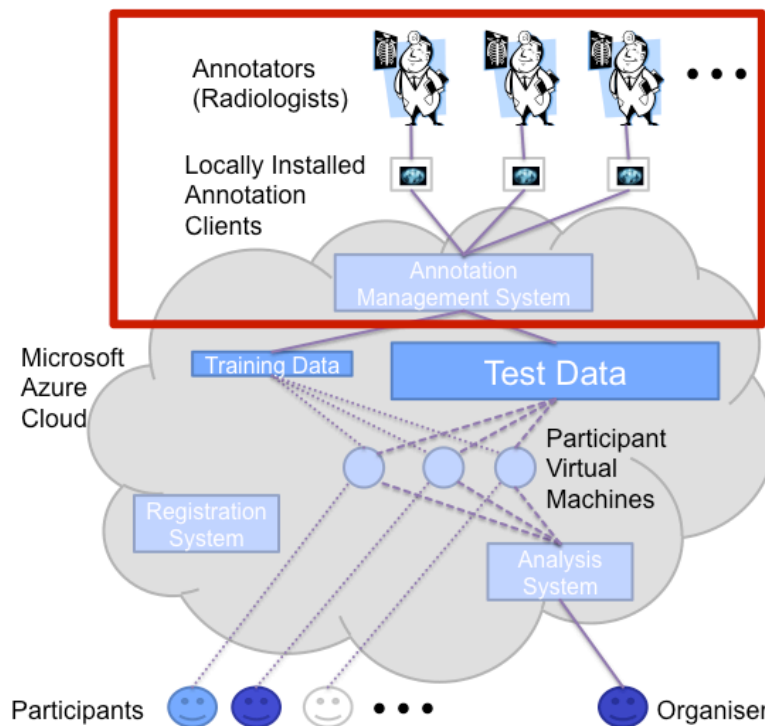


Figure 1: Overview of an Evaluation-as-a-Service infrastructure, where data sets are made available for scientific competitions inside a cloud infrastructure, but only training data are visible and test data are fully protected, thus allowing to use confidential data and avoiding any use of test data to optimize results [17,18].

The model thus has several advantages: no data need to be distributed and thus data are not duplicated but stored only once, so data breaches are not possible. The test data are kept totally confidential and only the algorithms see the data, not the researchers. The test data can always be the latest version of the data. As no data are distributed it is not possible to match data from one set with other sources, which is one of the risks that can lead to discovering the identity of a person. As the data and the executable are available and can be kept long term, the process is also fully reproducible and thus can avoid wrong interpretation of data or even manipulating data. This responds also to [24] that explains why at the moment most published research findings can be considered false.

This setup also led to the NCI (National Cancer Institute) to run challenges in a similar format in the Coding4Cancer⁸ initiative that is based on cloud-based evaluation [20]. Currently a challenge on mammography data has started and an initiative on lung data is planned.

3. Information retrieval, image analysis and machine learning

The actual tools to make extremely large data sets accessible and searchable rely on a variety of underlying techniques. **Information indexing and retrieval** techniques are like the most visible tools that are used by everyone on a daily basis, for example with the Google or Bing search engines, and also everywhere with related mobile applications. Internet search engines changed our behavior, as we do not need to know everything anymore but it is sufficient to know how to find things. Still, in radiology, text books are more commonly used to find similar patterns to a case that is difficult to diagnose. The search for visual data such as images is a challenge because images do not contain words that can be used directly but important patterns need to be extracted from the pixel data with generic features. Such visual retrieval is also called **content-based image retrieval** [16] and much research has been done on it in the medical domain.

⁸ <http://www.coding4cancer.org/>

The Khresmoi research project [23] has developed several prototypes for image search, for example the prototype seen in Figure 2. Here, a radiologist can mark a small image region and then search for other cases that contain similar image regions. This allows searching in many different ways that are complementary to text. It allows browsing in large data sets that can be without annotations. In many domains search by visual means or by similarity, which offers possibilities also for forensics.



Figure 2: Interface of a visual search system that allows to mark an image region and then search for other cases and images that contain visually similar regions [23].

Image analysis is necessary to make large amounts of visual data (images, videos, 3D volumes, etc.) available for analysis and also search. The tools for automatically analysis images are often not perfect because there is a large variety in image acquisition conditions, views and content available. Humans easily analyze such images but for a machine this is a difficult task. Each algorithm usually has systematic mistakes. Learning based on human annotations of data can improve the quality of algorithms but human annotations are often expensive particularly when medical experts are required. In the VISCERAL project [18] health experts annotated organs in 3D tomographic data to train and evaluate many automatic algorithms for organ segmentation. By having several algorithms segment unknown cases, the labels of several algorithms can be fused, leading generally to better results than any single algorithm as show in Figure 3.

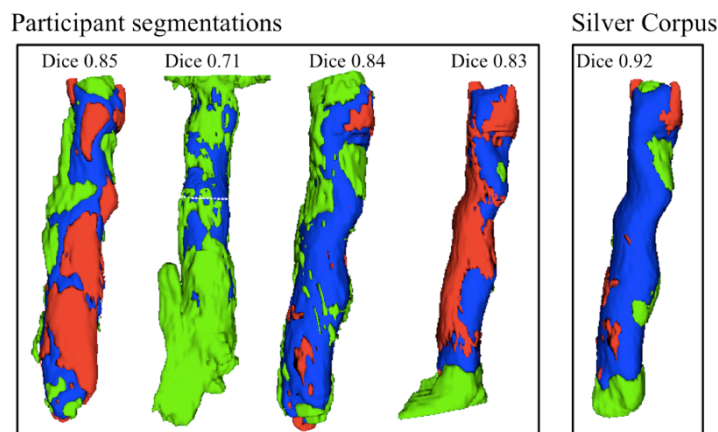


Figure 3: The availability of several algorithms usually allows to reach much better results than any single algorithm if really different algorithms are used. This allows to create silver corpora that are of very good quality and limit the large amount of work for manual annotations [15].

This way of combining labels is often also called label fusion and it allows to create new annotations automatically, maybe not as good as a gold standard but rather a silver standard [15]. These data can then again be used to retrain the machine learning algorithms and potentially improve their outcomes again, creating potentially a loop to improve the outcomes as soon as there are massive amounts of data available for analysis and training and of course computing infrastructure that support this.

Many techniques of machine learning have been developed over the years, from Support Vector Machines (SVMs) that create separation lines between classes of items, random forests that can improve generalization. In the past few years deep learning (deep neural networks) has been a hype topic as the available computing power and training data have led to extremely good results, for example in the ImageNet challenge [25]. As other applications have also had extremely good results based on large computing power and available training data deep learning is now used in basically any application. Many tools are available free of charge such as TensorFlow⁹, Caffe¹⁰ or Torch¹¹. Many new networks and approaches are frequently developed and the current opportunities seem almost limitless. On the other hand, deep learning basically is a black box, so often the outcome is very good but it can not always be explained. This led to tools visualizing output of layers of the network that can potentially explain results, as for example can be seen in Figure 4 for basic objects that can be detected with deep learning.

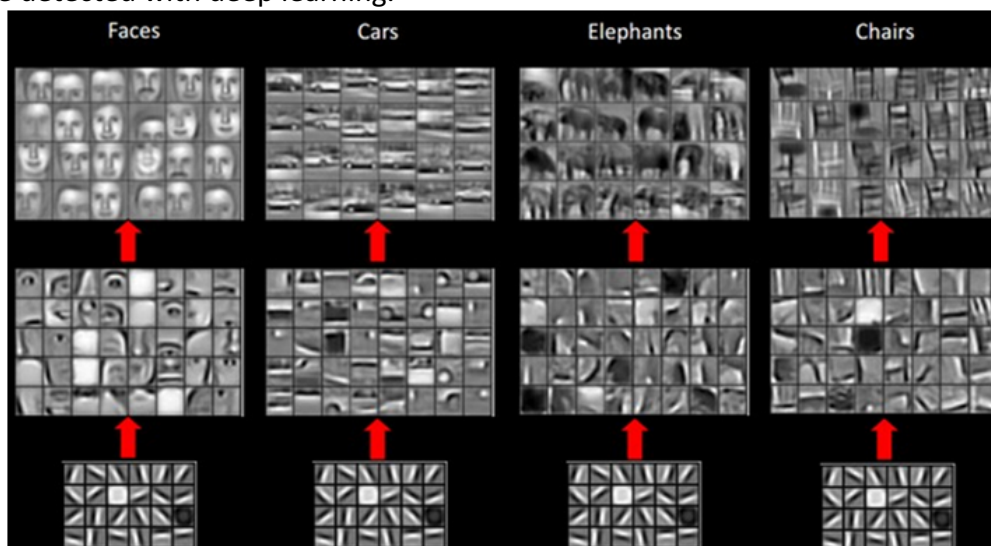


Figure 4: Visualizing of layers in deep neural networks that are linked to detecting specific objects (image taken from <http://stats.stackexchange.com/questions/146413/why-convolutional-neural-networks-belong-to-deep-learning>).

Thus, the advent of large data sets, computing power and machine learning will likely help with many other problems and ideas in the future.

4. Conclusions

The age of big data is clearly still at its beginning. Many tools and techniques exist and are being used in a variety of settings. Particularly the exploitation of health related data can change the current course of medicine and in related fields. Knowing machine learning can clearly help to organize data and make it accessible. Closed infrastructure do not need to share data but rather executable software that than runs on confidential data sets.

⁹ <https://www.tensorflow.org/>

¹⁰ <http://caffe.berkeleyvision.org/>

¹¹ <http://torch.ch/>

Clearly, there are areas where much work is needed, for example how to make complex machine learning algorithms easy to use and apply. Managing the underlying infrastructure has already started to become invisible with cloud computing that gives access to almost unlimited computing. Visualizing results of search and exploration of large data sets is another area where much work is still necessary even though this area has already seen many new approaches, for example in interactive visualizations and visual analytics.

Big data will likely follow us for the years to come and it will be interesting to see application in many new fields where data are currently being acquired and becoming available in digital form.

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